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(Original Signature of Member)

118TH CONGRESS
1ST SESSION

H. R.

To amend the Workforce Innovation and Opportunity Act to recognize digital skills and digital literacy as critical adult education and literacy objectives, and for other purposes.

IN THE HOUSE OF REPRESENTATIVES

Mr. KILMER introduced the following bill; which was referred to the Committee on _____

A BILL

To amend the Workforce Innovation and Opportunity Act to recognize digital skills and digital literacy as critical adult education and literacy objectives, and for other purposes.

1 *Be it enacted by the Senate and House of Representa-*
2 *tives of the United States of America in Congress assembled,*

3 **SECTION 1. SHORT TITLE.**

4 This Act may be cited as the “Investing in Digital
5 Skills Act”.

1 **SEC. 2. DEFINITIONS.**

2 Section 3 of the Workforce Innovation and Oppor-
3 tunity Act (29 U.S.C. 3102) is amended—

4 (1) by redesignating paragraphs (14) through
5 (71) as paragraphs (15) through (72), respectively;
6 and

7 (2) by inserting after paragraph (13) the fol-
8 lowing:

9 “(14) **DIGITAL LITERACY SKILLS.**—The term
10 ‘digital literacy skills’ has the meaning given the
11 term in section 202 of the Museum and Library
12 Services Act (20 U.S.C. 9101).”.

13 **SEC. 3. ADULT DIGITAL LITERACY SKILLS.**

14 (a) **PURPOSE.**—Section 202 of the Workforce Innova-
15 tion and Opportunity Act (29 U.S.C. 3271) is amended—

16 (1) by amending paragraph (1) to read as fol-
17 lows:

18 “(1) assist adults to become literate and obtain
19 the knowledge and skills (including digital literacy
20 skills) necessary for employment, economic self-suffi-
21 ciency, and full participation in all aspects of adult
22 life;”; and

23 (2) in paragraph (4)(A)—

24 (A) in clause (i), by striking “and” at the
25 end; and

1 (B) by inserting after clause (ii) the fol-
2 lowing:

3 “(iii) digital literacy skills; and”.

4 (b) DEFINITIONS.—Section 203 of the Workforce In-
5 novation and Opportunity Act (29 U.S.C. 3272) is amend-
6 ed—

7 (1) in paragraph (1)—

8 (A) in subparagraph (B), by striking
9 “and” at the end;

10 (B) by redesignating subparagraph (C) as
11 subparagraph (D); and

12 (C) by inserting after subparagraph (B)
13 the following:

14 “(C) develop and use digital technology
15 skills; and”;

16 (2) in paragraph (2), by inserting “, digital
17 skills activities offered in conjunction with other
18 adult education and literacy activities” after “family
19 literacy activities”;

20 (3) in paragraph (9), by adding at the end the
21 following:

22 “(E) Digital literacy activities to enable
23 parents or family members to develop and use
24 digital literacy skills to support their children’s
25 learning.”; and

1 (4) in paragraph (13), by striking “and solve
2 problems,” and all that follows through the period at
3 the end and inserting “solve problems and use dig-
4 ital technology at levels of proficiency necessary to
5 function effectively as an employee, a parent or a
6 family member, and a member of society.”.